



GCSE Art and Design Year 7

Curriculum Intent:

The Art, Craft and Design Curriculum at Moseley Park aims to develop creative thinking and understanding of the creative world around us. Students are encouraged to question, explore, contemplate and challenge existing and historical art and design, and gain a greater depth of understanding of the history of art and design that has shaped our world. Students will produce creative work, exploring their ideas and recording their experiences and become proficient in drawing, painting, sculpture and other art, craft and design techniques. Students will evaluate and analyse the work of existing practitioners alongside historical art movements and work from a range of cultural roots. Students will learn about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day. They will research great artists, craft makers and designers, and understand the historical and cultural development of their art forms. They will be taught how to develop ideas using sketchbooks and journals and will be taught how to use research into existing and historical artists to inspire their own work. Students will understand the context in which artworks are created. Students will experience and become proficient in using a range of media and materials including paint, pencil, print making, textiles, charcoal, collage, and 3D materials including recyclable materials. Students will learn to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work. During Key Stage 3 students will consider social, political and environmental issues, and find out how artist's use their practice to promote social messages through visual communication.

End Point:

By the end of Year 7 students will have learnt about the formal elements in Art and Design and will have developed skills in using them within their own work. All students will have explored work produced by existing practitioners and historical practitioners and will have experienced creativity within different cultures. All student's will have learnt about the importance of presentation in sketchbooks, and will have demonstrated presentation skills in their book. All students will have developed skills in analysing artwork and researching themes.

Viewpoints	Blue Planet	Lost Lewis Chessmen
Introduction to Visual Communication	Environmental Focus	Archaeological Starting point Communication through games and play

Practical Skills	Viewpoints									Blue Planet								Lost Lewis Chessmen								
	Line	Tone	Colour	Shape	Form	Pattern	Texture	Presentation	Research/Artists	Line	Tone	Colour	Shape	Form	Pattern	Texture	Presentation	Research/Artists	Line	Tone	Colour	Shape	Form	Pattern	Texture	Presentation
Understanding/ Knowledge	Students will gain knowledge of a wealth of contemporary and historical artists, and will begin to put work into context of social situations over time. Focus – Postmodernism, Surrealism, Pop Art and links with Renaissance.									Awareness of our world and how our actions effect our environment and creatures that live in our world. Focus – Plastic pollution and ocean erosion. Students will learn about the use of visual arts within campaigning and social voice. Problem solving and collaboration.								Introduction to historical art with links to society and class systems (games and their meanings). Inspiration taken from historical 12 th century carvings. Focus – Pattern and geographical origins and meanings. Shape and form – drawing and thinking in 3D.								
Assessments	Verbal and written feedback. Self and peer assessment. Progress checks with working at grades and targets.									Verbal and written feedback. Self and peer assessment. Progress checks with working at grades and targets.								Verbal and written feedback. Self and peer assessment. Progress checks with working at grades and targets.								
Assessment Objective Focus	AO1 Developing Ideas Investigating and analysing									AO1 Developing Ideas Investigating and analysing		AO3 Recording and Presenting			AO4 Present Personal Response			AO2 Exploring and refining techniques		AO3 Recording and Presenting			AO4 Present Personal Response			